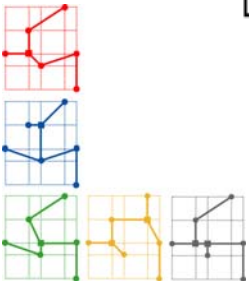
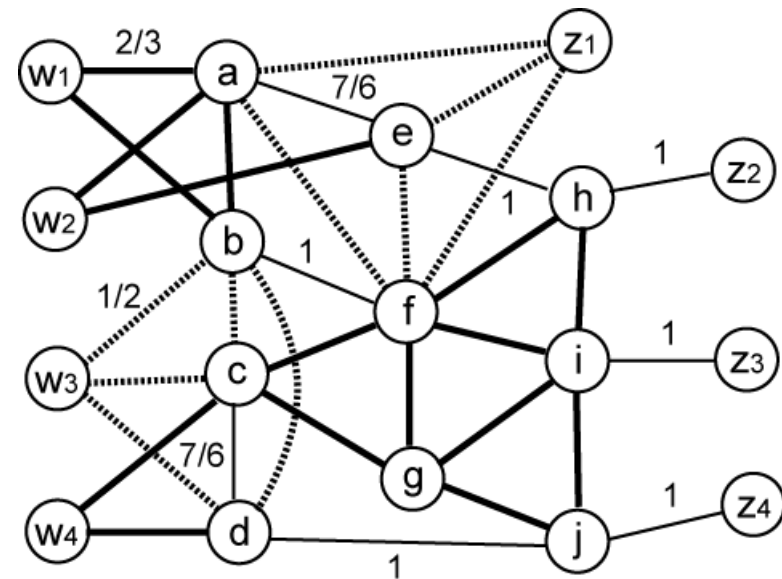
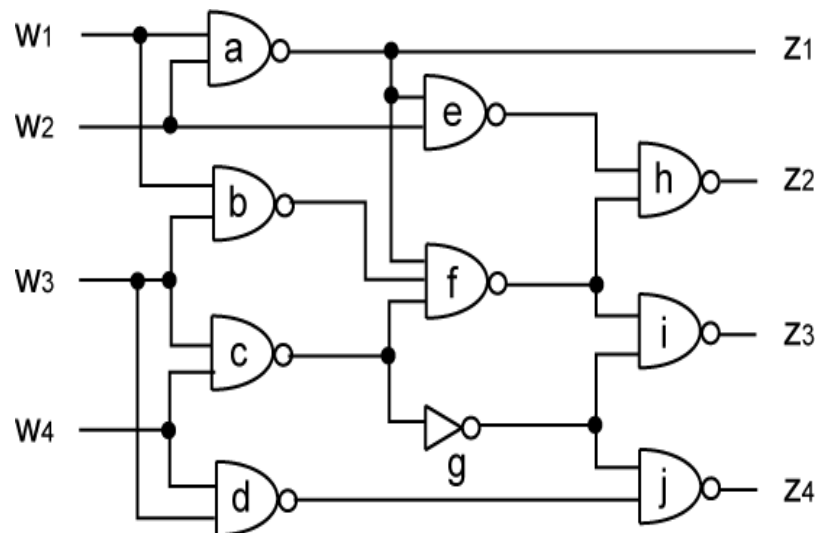


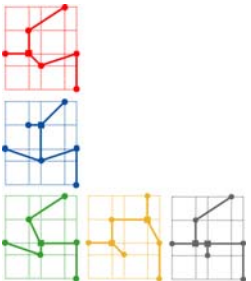
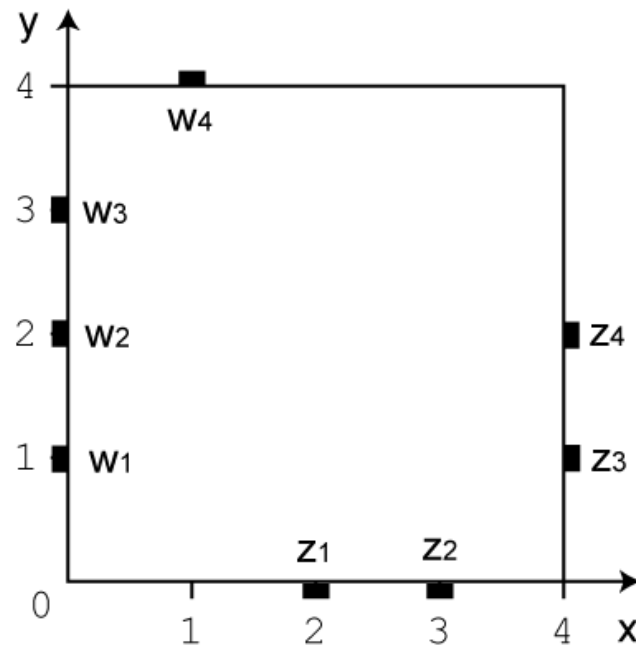
# GORDIAN Placement

- Perform GORDIAN placement
  - Uniform area and net weight, area balance factor = 0.5
  - Undirected graph model: each edge in  $k$ -clique gets weight  $2/k$



# IO Placement

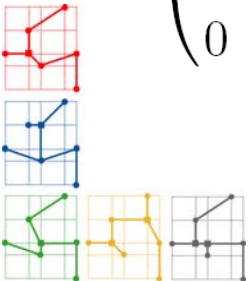
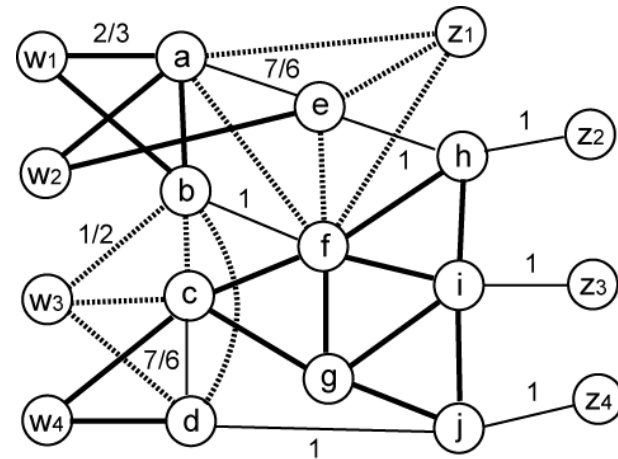
- Necessary for GORDIAN to work



# Adjacency Matrix

- Shows connections among movable nodes
  - Among nodes  $a$  to  $j$

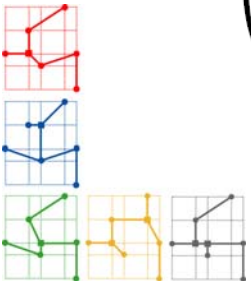
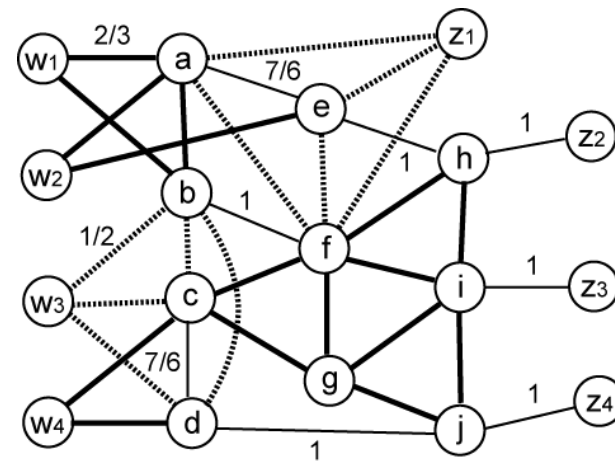
$$\begin{pmatrix}
 0 & \frac{2}{3} & 0 & 0 & \frac{7}{6} & \frac{1}{2} & 0 & 0 & 0 & 0 \\
 \frac{2}{3} & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 1 & 0 & 0 & 0 & 0 \\
 0 & \frac{1}{2} & 0 & \frac{7}{6} & 0 & \frac{2}{3} & \frac{2}{3} & 0 & 0 & 0 \\
 0 & \frac{1}{2} & \frac{7}{6} & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\
 \frac{7}{6} & 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & 1 & 0 & 0 \\
 \frac{1}{2} & 1 & \frac{2}{3} & 0 & \frac{1}{2} & 0 & \frac{2}{3} & \frac{2}{3} & \frac{2}{3} & 0 \\
 0 & 0 & \frac{2}{3} & 0 & 0 & \frac{2}{3} & 0 & 0 & \frac{2}{3} & \frac{2}{3} \\
 0 & 0 & 0 & 0 & 1 & \frac{2}{3} & 0 & 0 & \frac{2}{3} & 0 \\
 0 & 0 & 0 & 0 & 0 & \frac{2}{3} & \frac{2}{3} & \frac{2}{3} & 0 & \frac{2}{3} \\
 0 & 0 & 0 & 1 & 0 & 0 & \frac{2}{3} & 0 & \frac{2}{3} & 0
 \end{pmatrix}$$



# Pin Connection Matrix

- Shows connections between movable nodes and IO
  - Rows = movable nodes, columns = IO (fixed)

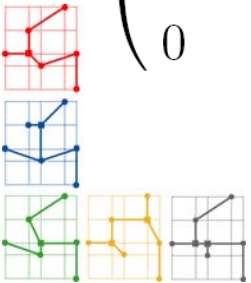
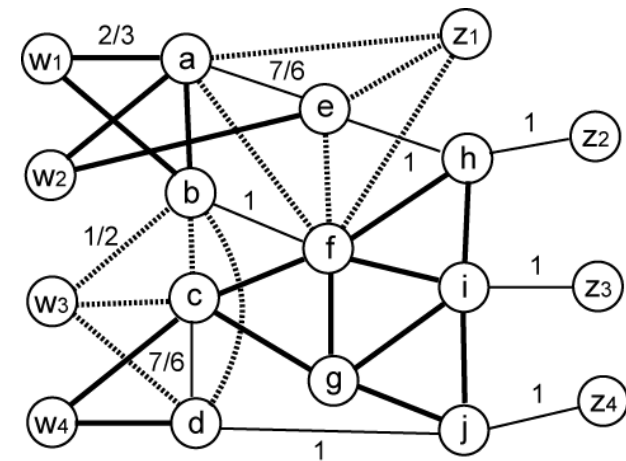
$$\begin{pmatrix} \frac{2}{3} & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ \frac{2}{3} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Degree Matrix

- Based on both adjacency and pin connection matrices
  - Sum of entries in the same row (= node degree)

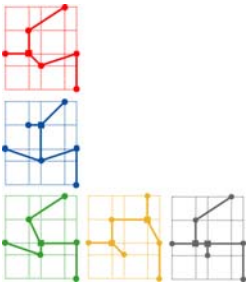
$$\begin{pmatrix}
 \frac{25}{6} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & \frac{23}{6} & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & \frac{25}{6} & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & \frac{23}{6} & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & \frac{23}{6} & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & \frac{31}{6} & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & \frac{8}{3} & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{10}{3} & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{11}{3} & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{10}{3}
 \end{pmatrix}$$



# Laplacian Matrix

- Degree matrix minus adjacency matrix

$$\begin{pmatrix} \frac{25}{6} & -\frac{2}{3} & 0 & 0 & -\frac{7}{6} & -\frac{1}{2} & 0 & 0 & 0 & 0 \\ -\frac{2}{3} & \frac{23}{6} & -\frac{1}{2} & -\frac{1}{2} & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & -\frac{1}{2} & \frac{25}{6} & -\frac{7}{6} & 0 & -\frac{2}{3} & -\frac{2}{3} & 0 & 0 & 0 \\ 0 & -\frac{1}{2} & -\frac{7}{6} & \frac{23}{6} & 0 & 0 & 0 & 0 & 0 & -1 \\ -\frac{7}{6} & 0 & 0 & 0 & \frac{23}{6} & -\frac{1}{2} & 0 & -1 & 0 & 0 \\ -\frac{1}{2} & -1 & -\frac{2}{3} & 0 & -\frac{1}{2} & \frac{31}{6} & -\frac{2}{3} & -\frac{2}{3} & -\frac{2}{3} & 0 \\ 0 & 0 & -\frac{2}{3} & 0 & 0 & -\frac{2}{3} & \frac{8}{3} & 0 & -\frac{2}{3} & -\frac{2}{3} \\ 0 & 0 & 0 & 0 & -1 & -\frac{2}{3} & 0 & \frac{10}{3} & -\frac{2}{3} & 0 \\ 0 & 0 & 0 & 0 & 0 & -\frac{2}{3} & -\frac{2}{3} & -\frac{2}{3} & \frac{11}{3} & -\frac{2}{3} \\ 0 & 0 & 0 & -1 & 0 & 0 & -\frac{2}{3} & 0 & -\frac{2}{3} & \frac{10}{3} \end{pmatrix}$$



# Fixed Pin Vectors

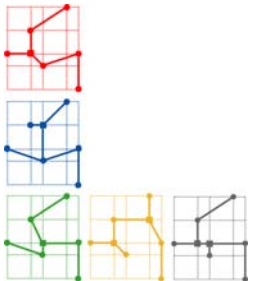
- Based on pin connection matrix and IO location

Each entry  $i$  in  $d_x$ , denoted  $d_{x,i}$ , is computed as follows:

$$d_{x,i} = - \sum_j p_{ij} \cdot x(p_j)$$

where  $p_{ij}$  denotes the entry of the pin connection matrix, and  $x(p_j)$  is the  $x$ -coordinate of the corresponding IO pin  $j$ .

- Y-direction is defined similarly



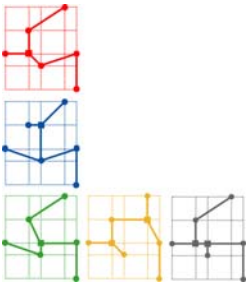
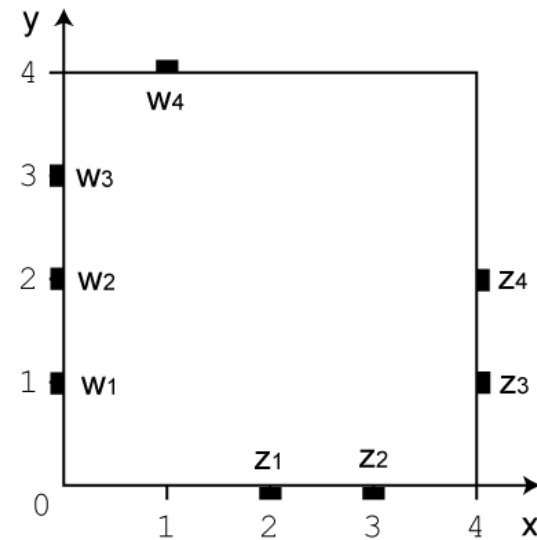
# Fixed Pin Vectors (cont)

$$d_{x,1} = -\left(\frac{2}{3} \cdot 0 + \frac{2}{3} \cdot 0 + 0 \cdot 0 + 0 \cdot 1 + \frac{1}{2} \cdot 2 + 0 \cdot 3 + 0 \cdot 4 + 0 \cdot 4\right) = -1$$

By examining the remaining 9 movable cells, we get

$$d_x^T = \left(-1 \quad 0 \quad -\frac{2}{3} \quad -\frac{2}{3} \quad -1 \quad -1 \quad 0 \quad -3 \quad -4 \quad -4\right)$$

$$\begin{pmatrix} \frac{2}{3} & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ \frac{2}{3} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$





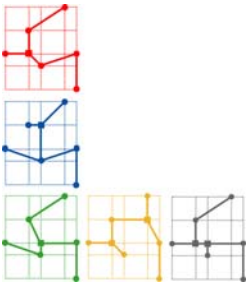
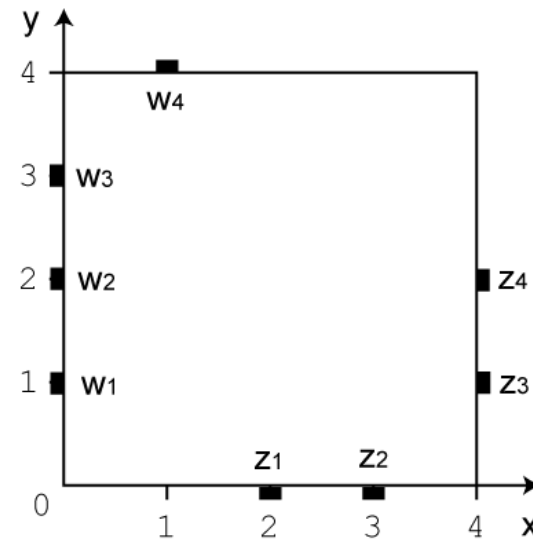
# Fixed Pin Vectors (cont)

$$d_{y,1} = -\left(\frac{2}{3} \cdot 1 + \frac{2}{3} \cdot 2 + 0 \cdot 3 + 0 \cdot 4 + \frac{1}{2} \cdot 0 + 0 \cdot 0 + 0 \cdot 1 + 0 \cdot 2\right) = -2$$

By examining the remaining 9 movable cells, we get

$$d_y^T = \left(-2 \quad -\frac{13}{6} \quad -\frac{25}{6} \quad -\frac{25}{6} \quad -\frac{4}{3} \quad 0 \quad 0 \quad 0 \quad -1 \quad -2\right)$$

$$\begin{pmatrix} \frac{2}{3} & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ \frac{2}{3} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & 0 & \frac{1}{2} & \frac{2}{3} & 0 & 0 & 0 & 0 \\ 0 & \frac{2}{3} & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Level 0 QP Formulation

- No constraint necessary

Minimize

$$\phi(x) = \frac{1}{2}x^T Cx + d_x^T x$$

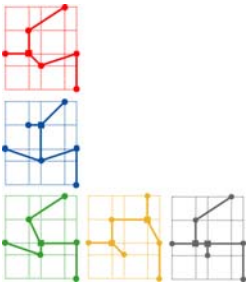
and

$$\phi(y) = \frac{1}{2}y^T Cy + d_y^T y$$

We use MOSEK and obtain the following solution:

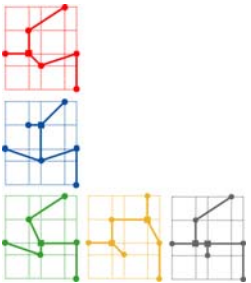
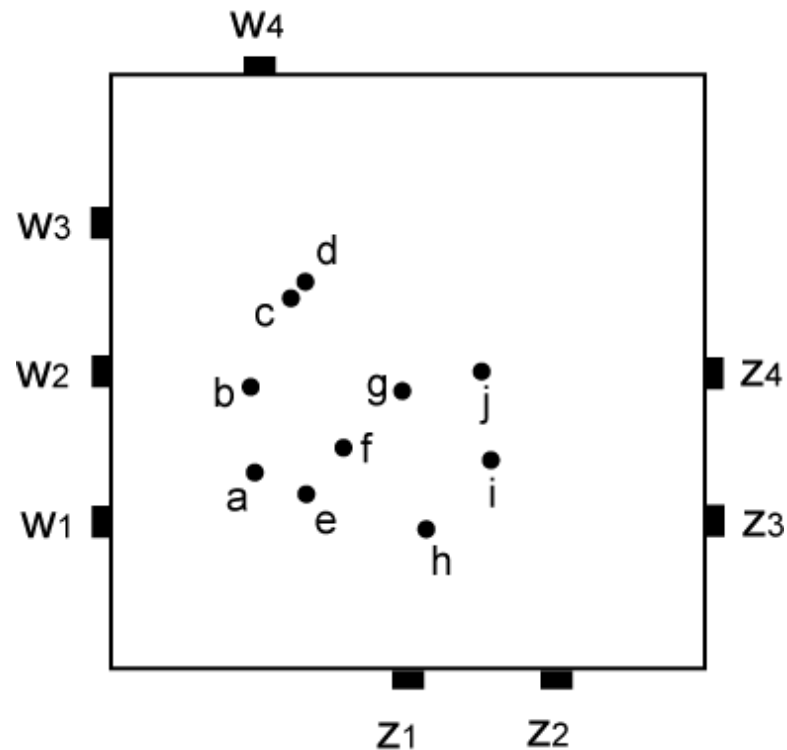
$$x^T = (0.95 \quad 0.92 \quad 1.21 \quad 1.32 \quad 1.32 \quad 1.61 \quad 1.98 \quad 2.13 \quad 2.59 \quad 2.51)$$

$$y^T = (1.27 \quad 1.83 \quad 2.48 \quad 2.61 \quad 1.16 \quad 1.45 \quad 1.84 \quad 0.92 \quad 1.41 \quad 2.03)$$



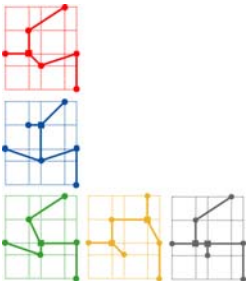
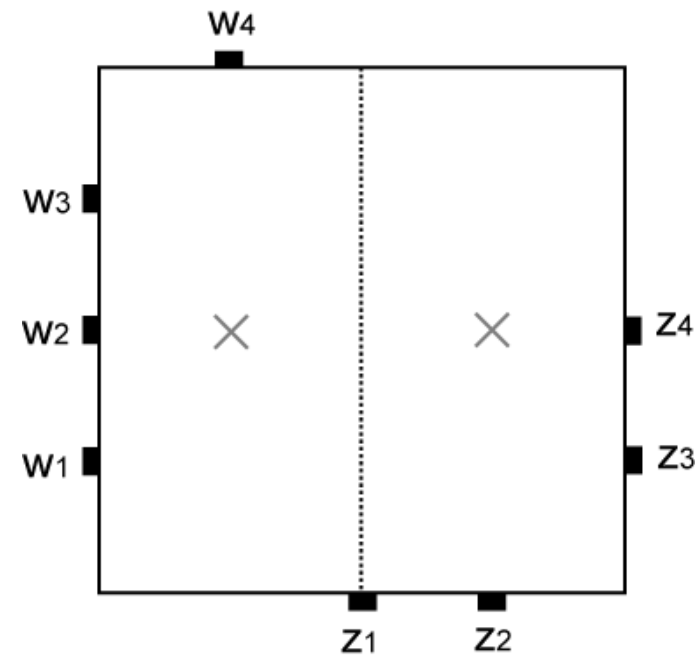
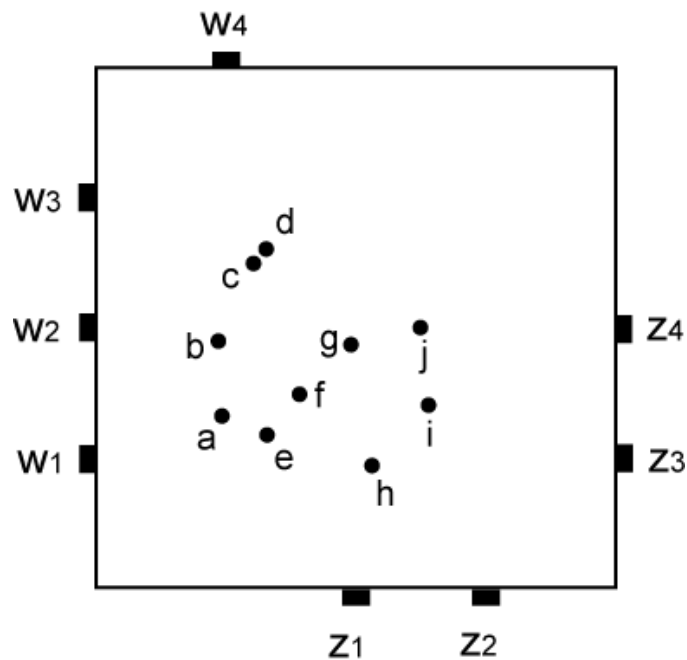
# Level 0 Placement

- Cells with real dimension will overlap



# Level 1 Partitioning

- Perform level 1 partitioning
  - Obtain center locations for center-of-gravity constraints



# Level 1 Constraint

We first sort the nodes based on their  $x$ -coordinates:

$$\{b, a, c, e, d, f, g, h, j, i\}$$

We perform partitioning under  $\alpha = 0.5$ :

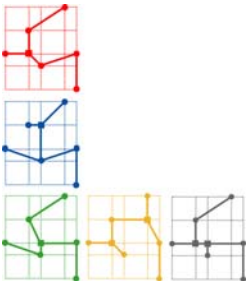
$$S_{\rho'} = \{b, a, c, e, d\}, S_{\rho''} = \{f, g, h, j, i\}$$

The center location vectors are:

$$u_x^{(1)} = \begin{pmatrix} 1 \\ 3 \end{pmatrix}, u_y^{(1)} = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$

We build the matrix  $A^{(1)}$  for the center-of-gravity constraint at level  $l = 1$ :

$$A^{(1)} = \begin{pmatrix} \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} & \frac{1}{5} \end{pmatrix}$$



# Level 1 LQP Formulation

We now solve the following Linearly constrained QP (LQP) to obtain the new placement for the movable nodes:

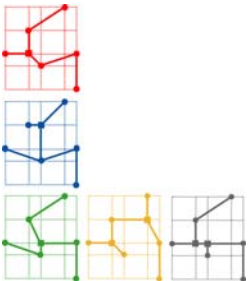
$$\text{Minimize } \phi(x) = \frac{1}{2}x^T Cx + d_x^T x, \text{ subject to } A^{(1)} \cdot x = u_x^{(1)}$$

$$\text{Minimize } \phi(y) = \frac{1}{2}y^T Cy + d_y^T y, \text{ subject to } A^{(1)} \cdot y = u_y^{(1)}$$

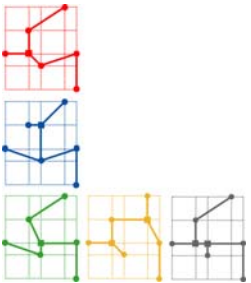
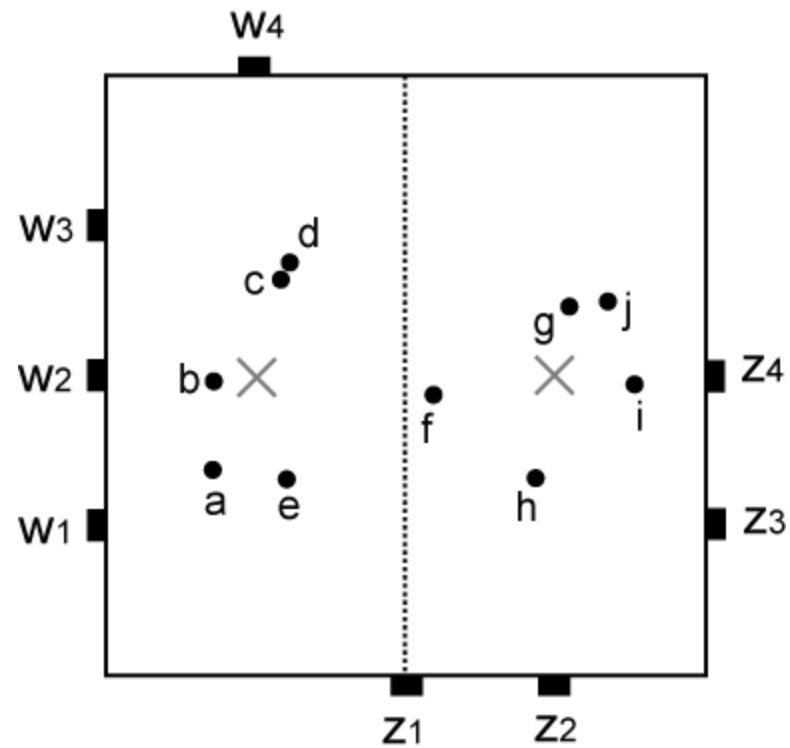
The solutions are as follows:

$$x^T = (0.70 \quad 0.71 \quad 1.17 \quad 1.21 \quad 1.22 \quad 2.17 \quad 3.10 \quad 2.84 \quad 3.56 \quad 3.33)$$

$$y^T = (1.34 \quad 1.94 \quad 2.66 \quad 2.76 \quad 1.30 \quad 1.83 \quad 2.45 \quad 1.32 \quad 1.91 \quad 2.49)$$



# Level 1 Placement



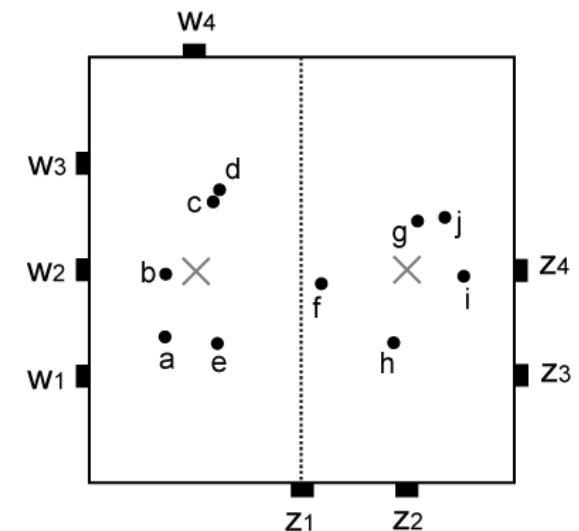
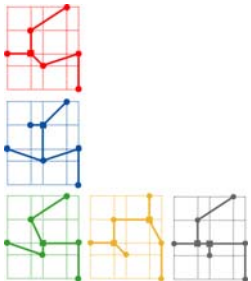
# Verification

- Verify that the constraints are satisfied in the left partition

The following cells are partitioned to the left:  $a(0.70, 1.34)$ ,  $b(0.71, 1.94)$ ,  $c(1.17, 2.66)$ ,  $d(1.21, 2.76)$ , and  $e(1.22, 1.30)$ . Thus, the center of gravity is located at:

$$\frac{0.70 + 0.71 + 1.17 + 1.21 + 1.22}{5} = 1.00$$
$$\frac{1.34 + 1.94 + 2.66 + 2.76 + 1.30}{5} = 2.00$$

This agrees with the center location (1, 2).

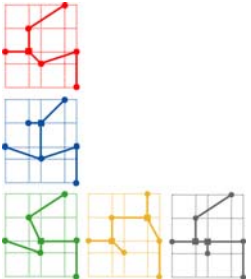
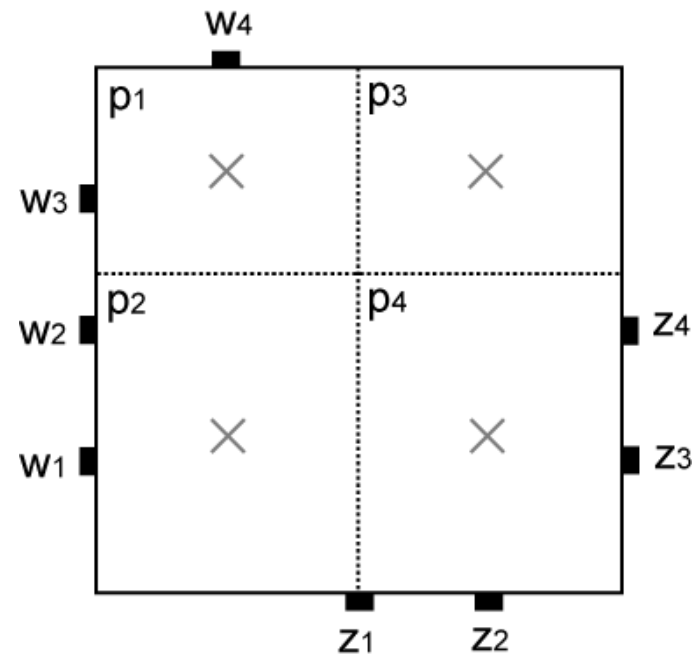
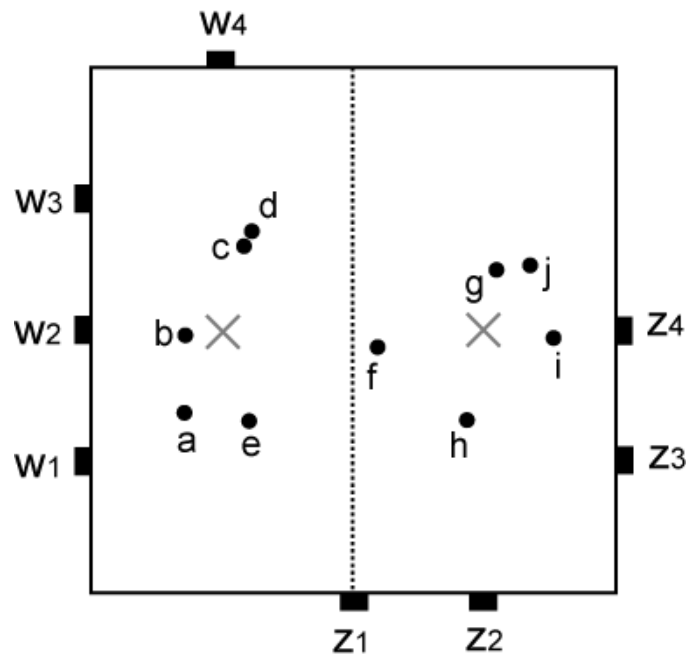




# Level 2 Partitioning

- Add two more cut-lines

- This results in  $p_1=\{c,d\}$ ,  $p_2=\{a,b,e\}$ ,  $p_3=\{g,j\}$ ,  $p_4=\{f,h,i\}$



# Level 2 Constraint

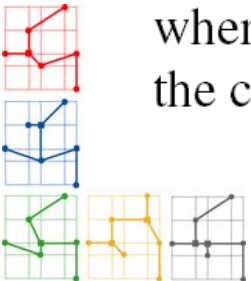
The center location vectors are:

$$u_x^{(2)} = \begin{pmatrix} 1 \\ 1 \\ 3 \\ 3 \end{pmatrix}, \quad u_y^{(2)} = \begin{pmatrix} 3.2 \\ 1.2 \\ 3.2 \\ 1.2 \end{pmatrix}$$

Next, we build the matrix  $A^{(2)}$  for the center-of-gravity constraint at level  $l = 2$ . Recall that  $p_1 = \{c, d\}$ ,  $p_2 = \{a, b, e\}$ ,  $p_3 = \{g, j\}$ ,  $p_4 = \{f, h, i\}$ . Thus,

$$A^{(2)} = \begin{pmatrix} 0 & 0 & \frac{1}{2} & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{1}{3} & \frac{1}{3} & 0 & 0 & \frac{1}{3} & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & 0 & 0 & \frac{1}{3} & 0 & \frac{1}{3} & \frac{1}{3} & 0 \end{pmatrix}$$

where the rows denote the partitions  $p_1$  through  $p_4$ , and the columns denote the cells  $a$  through  $j$ .



# Level 2 LQP Formulation

We now solve the following LQP to obtain the placement of the movable nodes:

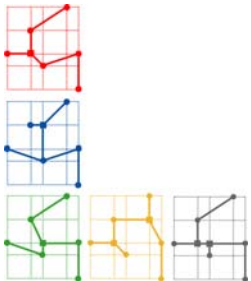
$$\text{Minimize } \phi(x) = \frac{1}{2}x^T Cx + d_x^T x, \text{ subject to } A^{(2)} \cdot x = u_x^{(2)}$$

$$\text{Minimize } \phi(y) = \frac{1}{2}y^T Cy + d_y^T y, \text{ subject to } A^{(2)} \cdot y = u_y^{(2)}$$

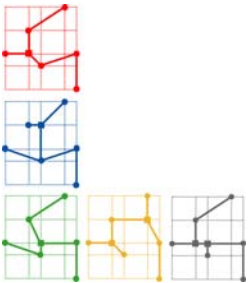
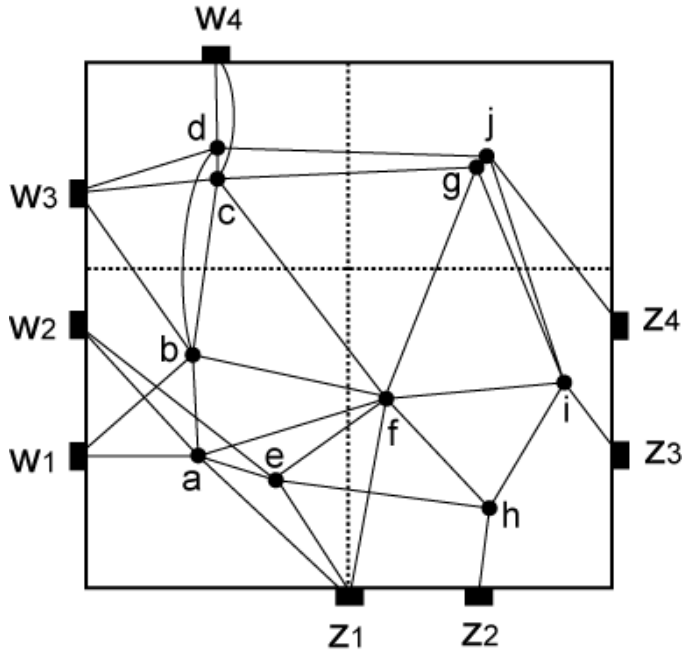
The solutions are as follows:

$$x^T = (0.83 \quad 0.78 \quad 1.00 \quad 1.00 \quad 1.39 \quad 2.28 \quad 2.89 \quad 3.06 \quad 3.66 \quad 3.11)$$

$$y^T = (1.01 \quad 1.78 \quad 3.08 \quad 3.32 \quad 0.82 \quad 1.44 \quad 3.18 \quad 0.59 \quad 1.57 \quad 3.22)$$



● **What is the purpose of the study?**



## Summary

- Center-of-gravity constraint

- Helps spread the cells evenly while monitoring wirelength
- Removes overlaps among the cells (with real dimension)

